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Mathematics is everywhere. A fundamental understanding of mathematics is critical in every occupation and nowhere is it more important than in games development. It underpins all primary operations performed by a game engine. You can't even move a character across the screen without it.

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Essential Math Sample Code. This depot contains the sample code and example applications referenced in the book Essential Mathematics for Games and Interactive Applications, along with additional supplementary code and files

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that should be of interest to readers of the book. The following platforms are supported: Linux; MacOS X (using Xcode)

GitHub - [jvanverth/essentialmath](#): Example code and ...

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